@startuml

actor Staff

boundary AdvertisingScreen

control AdvertisingControl

entity ADVERSITING

Staff-> AdvertisingScreen++: Click ""Advertising"on "left menu"

deactivate AdvertisingScreen

AdvertisingScreen-> AdvertisingControl ++: Process load "List advertising view"

deactivate AdvertisingControl

AdvertisingControl -> ADVERSITING++: Get list advertising view

deactivate ADVERSITING

ADVERSITING--> AdvertisingControl ++: Send list advertising view

deactivate AdvertisingControl

AdvertisingControl --> AdvertisingScreen++: Send load "List advertising view"

deactivate AdvertisingScreen

AdvertisingScreen-> AdvertisingScreen++: Load "List advertising view"

deactivate AdvertisingScreen

Staff-> AdvertisingScreen++ : Click button "Xóa"

deactivate AdvertisingScreen

AdvertisingScreen-> AdvertisingScreen++: Load "Yes/No dialog"

deactivate AdvertisingScreen

Staff-> AdvertisingScreen++: Click Yes/No button

deactivate AdvertisingScreen

AdvertisingScreen-> AdvertisingScreen++: Validate

deactivate AdvertisingScreen

alt No

AdvertisingScreen-> AdvertisingScreen++: Show no notification

deactivate AdvertisingScreen

end

alt Yes

AdvertisingScreen-> AdvertisingControl ++: Process delete advertising

deactivate AdvertisingControl

AdvertisingControl -> ADVERSITING++:Process delete advertising

deactivate ADVERSITING

ADVERSITING-> ADVERSITING++: Delete data

deactivate ADVERSITING

ADVERSITING--> AdvertisingControl ++: Successful notification

deactivate AdvertisingControl

AdvertisingControl --> AdvertisingScreen++: Thông báo xóa thành công và reload lại UI

deactivate AdvertisingScreen

end

@enduml